

Lesser Items

Pole of the North

Description: This red-and-white-striped, magical pole can extend high enough to let you see Santa himself flying by.

Benefit: Once per [Encounter], during your turn, whether you are wielding the pole as a weapon or not, you may gain the Fly movement mode for one [Round], during which you do not provoke attacks of opportunity for gaining or losing the [Flying] condition. When this effect ends, if you are [Flying] and do not possess the Fly movement mode, you lose the [Flying] condition if you have it and float harmlessly to the ground.

Pole of the North: Melee, range [Melee], [Brutal 1], [Elemental: Cold], [Reach].

Greater Items

Black Lump of Hatred

Description: Unlike other lumps of coal, this gift encourages naughtiness.

Benefit: You gain one bonus feat for which you meet the prerequisites from the following list:

A Hell of a Thing; Baptized in Rage; Bravado; Confusion; Dread Secret; Reaver; Reprisal; Retcon; Tell Them, Still Angry; Terror; The Left Hand of Death; The Smell of Napalm; Truly Bad People; You Will Falter; You Will Fail.

Relics

Slay Bells

Description: The ringing of these bells is a merry sound to your ears and a fearsome toll to your enemies.

Benefit: Once per [Round], as a free action, you may jingle these deadly bells, dealing damage equal to your character level to each opponent within [Close] range and causing each of those opponents to be [Deafened] for one [Round]. A successful Fortitude save (DC 10 + ½ your level + your KOM) negates the [Deafened] condition.

